

Personal Development

PSHE:

What? Who am I?

How? Things we are good at, likes/dislikes, kind/unkind behaviour, learning to play and work together.

RE:

What? Harvest

How? Learning through stories 'The Little Red Hen' 'The Enormous Turnip'

Thrive:

What? Social and emotional well-being activities

How? Individualised action plans and learning activities which involve 'thinking, being, and doing'

Maths:

What? Number Value

How? Practical activities, songs and games to explore counting & numbers in everyday life. Engaging in mathematical activities – group time.

Matching shapes (inset puzzles/shape sorters).

Sorting according to colour/shape.

Class: MICE

Topic: Marvellous Me

Term: Autumn 1 2024-25

Expressive Arts

What? Getting to know you

How? Songs and rhymes about body parts, painting using hands, feet, fingers. Role play, dressing up. Naming colours, art linked to focus texts.

Product Design:

What? Exploring materials and textiles

How? Sorting materials, sensory play, messy play

Literacy:

Communication & Interaction:

What? Stage 1 - Group time sessions

How? Singing songs and rhymes, listening to focus stories – Elmer, You Choose. Colourful Semantics – 'who'. Learning to communicate with each other (total communication approach)

Reading and phonics:

What? Early Phonics skills

How? Environmental sounds, body percussion, copying sounds, listening games.

Writing:

What? Pre-writing skills

How? Fine and gross motor skills development, shoulder, elbow and wrist movements, mark making – multi-sensory approach.

Understanding the World

Our World:

What? Me and You and Where we Live

How? Me and my body, imitating actions involving main body parts, recognising myself, responding to my name.

Computing:

What? Exploring through play

How? Playing with electronic toys, old phones, iPads etc Cause and effect toys.

Food Technology:

What? Diet

How? Meal times and food, naming/signing and matching foods. Trying new foods, likes/dislikes.

Physical Development

Active Skills:

What? Individual skills and basic game skills

How? Movement and gross motor skills

Outdoor Learning:

What? Exploring the outdoors, dress to impress

How? Learning through play, pumpkins, sticks, leaves, suitable clothes for the weather.

Sensory:

What? Sensory circuits

How? Exploring different movements to optimise alertness.

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